Year	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Standens Barn Primary School – Computing unit coverage						
EYFS						
Year 1	Technology around us	Digital painting	Programming A – moving a robot	Grouping data	Creating media – digital writing	Programming B - animations
Year 2	Technology around us	Digital photography	Programming A - Robot algorithms	Pictograms	Creating media – digital music	Programming B - quizzes
Year 3	Networks – Connecting computers	Media – stop frame animation	Programming A – sequencing sounds	Branching databases	Media – desktop publishing	Programming B - events and actions
Year 4	Networks – The Internet	Creating media – audio production	Programming A – repetition in shapes	Data – Data logging	Media – photo editing	Programming B – repetition in games
Year 5	Computer systems – systems and searching	Media – video production	Programming A – selection in physical computing	Flat file databases	Media – introduction to vector graphics	Programming B – selection
Year 6	Computer systems – communication and collaboration	Media – Web page creation	Programming A - variables in games	Spreadsheets	Media – 3D modeling	Programming B - Sensing movement